

Package ‘gloBFPr’

June 18, 2025

Type Package

Title Access Global Building Height Datasets

Version 0.1.3

Description Provides tools to access, search, and download global 3D building footprint datasets (3D-GloBFP) generated by Che et al. (2024) <[doi:10.5194/essd-16-5357-2024](https://doi.org/10.5194/essd-16-5357-2024)>.

The package includes functions to retrieve metadata, filter by bounding box, and download building height tiles.

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URL <https://github.com/billbillbilly/gloBFPr>

BugReports <https://github.com/billbillbilly/gloBFPr/issues>

Encoding UTF-8

Language en-US

Depends R (>= 4.1)

Suggests testthat (>= 3.0.0), knitr, rmarkdown

Imports sf, dplyr, httr2, terra, utils, lwgeom, rlang, cli

RoxygenNote 7.3.2

VignetteBuilder knitr, rmarkdown

NeedsCompilation no

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Repository CRAN

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get_metadata	<i>get_metadata</i>
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Description

Returns a spatial grid (as an sf object) containing metadata and download URLs for global 3D building footprint tiles (3D-GloBFP).

Usage

```
get_metadata(test = FALSE)
```

Arguments

test	logic, Ignored during normal use; included for internal testing purposes. Defaults to FALSE.
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Details

The metadata of 3D Global Building Footprints (3D-GloBFP) dataset is uploaded on zenodo. More details about this dataset can be found [here](#).

The data is detailed in the following article

Value

sf a spatial polygon grid with attributes: id, gridID, bounding box coordinates, and download_url.

References

Che, Y., Li, X., Liu, X., Wang, Y., Liao, W., Zheng, X., Zhang, X., Xu, X., Shi, Q., Zhu, J., Zhang, H., Yuan, H., & Dai, Y. (2025). 3D-GloBFP: the first global three-dimensional building footprint dataset. Zenodo. <https://doi.org/10.5281/zenodo.15487037>

Che Yangzi, Li Xuecao, Liu Xiaoping, Wang Yuhao, Liao Weilin, Zheng Xianwei, Zhang Xucai, Xu Xiaocong, Shi Qian, Zhu Jiajun, Zhang Honghui, Yuan Hua, & Dai Yongjiu (2024). 3D-GloBFP: the first global three-dimensional building footprint dataset. Earth Syst. Sci. Data, 16, 5357-5374

Examples

```
meta <- gloBFP::get_metadata(test=TRUE)
```

search_3dglobdf	<i>search_3dglobdf</i>
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Description

Search and retrieve 3D-GloBFP tiles that intersect a given bounding box or area of interest, with options to return vector or raster outputs including building polygons, binary presence rasters, and height-coded rasters.

Usage

```
search_3dglobdf(
  bbox,
  metadata,
  crop = FALSE,
  out_type = "poly",
  mask = FALSE,
  cell_size = 1
)
```

Arguments

bbox	sf, sfc, or a numeric vector (xmin, ymin, xmax, ymax) defining the area of interest.
metadata	sf. Typically output from get_metadata() , containing tile extents and download URLs.
crop	logical. If TRUE, the resulting building footprint geometries will be cropped to the input bbox. Default is FALSE.
out_type	character. Default is 'poly'. Output type(s) to return. Options include: <ul style="list-style-type: none"> • "poly": building footprints as an sf polygon object. • "binary_rast": binary terra raster where buildings = 1. • "graduated_rast": terra raster encoding building height values. • "rast": a named list with both binary and graduated rasters. • "all": a named list including the polygon layer and both raster layers.
mask	logical (optional). Default is FALSE. If TRUE, masks the graduated raster using the building footprint layer. Only used when out_type is "graduated_rast", "rast", or "all".
cell_size	numeric (optional). Default is 1. Only used when out_type is "graduated_rast", "rast", or "all".

Value

Varies based on out_type:

- If "poly": an sf object of building footprints.

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