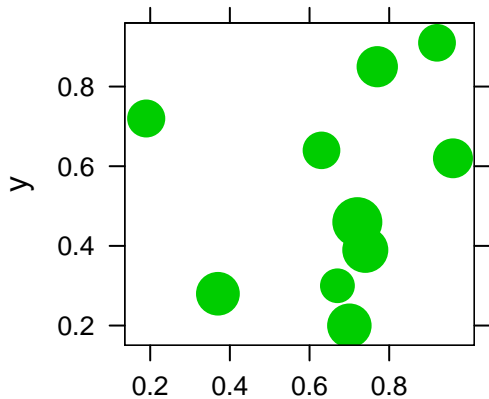


z1



x

